

Jordan Taylor

January 16, 2026

Acme Corporation

RE: Entry Level 3d Artist

Dear Hiring Manager,

I am thrilled to apply for the Entry Level 3D Artist position at Acme Corporation, as advertised on your careers page. With a solid foundation in 3D modeling and animation acquired through my academic and personal projects, I am eager to contribute my creativity and technical skills to your innovative team.

During my final year at the Art Institute, I completed a capstone project that involved creating a fully animated short film. This project not only honed my skills in Autodesk Maya and Blender but also taught me the importance of collaboration and meeting deadlines. My work was recognized at the school's annual showcase, where I received the 'Best Animation' award, affirming my ability to produce high-quality visual content. Additionally, I completed an internship with a local game studio, where I assisted in creating 3D assets for a mobile game that has since been downloaded over 10,000 times. This experience gave me valuable insight into the game development pipeline and enhanced my proficiency in texturing and rigging.

I am particularly impressed by Acme Corporation's commitment to pushing the boundaries of visual storytelling and am excited about the opportunity to bring my unique perspective and skills to your projects. I would love the chance to discuss how my background in 3D art and my passion for animation align with the goals of your team. Thank you for considering my application; I look forward to the possibility of contributing to Acme Corporation and am eager to discuss my application further.

Sincerely,

Jordan Taylor