

# Jordan Mitchell

January 16, 2026

Acme Corporation

RE: Entry Level Unity Developer

Dear Hiring Manager,

I am excited to apply for the Entry Level Unity Developer position at Acme Corporation, as advertised on your careers page. With a strong foundation in game development and a passion for creating immersive experiences, I am eager to contribute to your innovative team and help bring your projects to life.

During my studies in Computer Science at State University, I had the opportunity to lead a team project where we developed a 2D platformer game using Unity. My role involved designing and implementing gameplay mechanics, which enhanced my proficiency in C# and problem-solving skills. The project not only received high marks but was also showcased at our university's annual tech fair, attracting positive feedback from attendees. Additionally, I completed an internship at Creative Studios, where I collaborated with a team to develop a virtual reality simulation. This experience honed my ability to work in a fast-paced environment and taught me the importance of iteration and user feedback in the development process.

I am particularly drawn to Acme Corporation because of your commitment to pushing the boundaries of interactive entertainment. I admire your recent project on augmented reality gaming, and I believe my skills in Unity and my eagerness to learn would make me a valuable addition to your team. I would love the opportunity to discuss how I can contribute to your exciting projects and help achieve your goals. Thank you for considering my application; I look forward to the possibility of discussing this opportunity further.

Sincerely,

Jordan Mitchell