

Jordan A. Mitchell

January 16, 2026

Acme Corporation

RE: Freelance To Full Time 3d Artist

Dear Hiring Manager,

I am excited to apply for the Freelance To Full Time 3D Artist position at Acme Corporation, as advertised on your careers page. With over five years of experience in 3D modeling, animation, and rendering, I am eager to contribute my skills to your innovative team and help elevate your projects to new heights.

During my freelance career, I successfully collaborated with various clients, delivering high-quality 3D assets that exceeded their expectations. One of my standout projects involved creating a detailed 3D character for an independent game developer, which received accolades for its design and animation fluidity. This project not only enhanced my technical skills in software like Blender and Maya, but it also honed my ability to meet tight deadlines while maintaining a keen eye for detail. Additionally, I recently completed a virtual reality environment for an architectural firm, where I employed advanced lighting techniques that significantly improved the visual appeal and realism of the final product.

I am particularly drawn to Acme Corporation's commitment to pioneering cutting-edge technology in the gaming industry, and I am excited about the opportunity to bring my expertise in 3D artistry to your team. I believe my adaptability and collaborative nature will make me a perfect fit for your vibrant work culture. I would love the chance to further discuss how I can contribute to your exciting projects and help drive the creative vision of Acme Corporation. Thank you for considering my application.

Sincerely,

Jordan A. Mitchell