

Jordan A. Rivers

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Acme Corporation

RE: Freelance To Full Time Game Designer

Dear Hiring Manager,

I am thrilled to apply for the Freelance To Full Time Game Designer position at Acme Corporation, as advertised on your careers page. With a robust background in game design and a passion for creating engaging player experiences, I am eager to contribute my skills to your innovative team and help shape the future of gaming at Acme.

During my freelance career, I successfully designed and launched 'Quest of the Ancients,' an RPG that received an average rating of 4.8 stars on multiple platforms. This project not only honed my skills in level design and narrative development but also reinforced my ability to collaborate with artists and programmers to achieve a cohesive vision. Additionally, I led a team of three in developing a mobile puzzle game that increased user retention by 30% through the implementation of an adaptive difficulty system, showcasing my proficiency in player engagement strategies.

I am particularly impressed by Acme Corporation's commitment to pushing the boundaries of storytelling in games. I believe that my experience with immersive world-building and player-centric design aligns perfectly with your goals. I am excited about the possibility of further discussing how my background and skills can contribute to the creative projects at Acme. Thank you for considering my application. I look forward to the opportunity to connect.

Sincerely,

Jordan A. Rivers