

Jordan T. Mitchell

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Acme Corporation

RE: Freelance To Full Time Game Developer

Dear Hiring Manager,

I am excited to apply for the Freelance To Full Time Game Developer position at Acme Corporation, which I discovered on your careers page. With a passion for creating engaging gaming experiences and a solid background in freelance game development, I am eager to contribute to your team and help elevate your projects to new heights.

During my freelance career, I successfully developed and launched a multiplayer online game that attracted over 50,000 players within its first month. My role involved not only programming and designing gameplay mechanics but also collaborating with artists and sound designers to ensure a cohesive vision. This project showcased my ability to manage timelines effectively and adapt to changing requirements, skills that I honed while working with diverse clients across various genres.

Additionally, I led a successful overhaul of an existing mobile game, implementing user feedback and enhancing performance, which resulted in a 30% increase in user retention and a 25% boost in in-app purchases. My approach to problem-solving and focus on user experience are key drivers behind my game development philosophy, ensuring that I not only meet deadlines but also deliver high-quality, engaging content.

I am enthusiastic about the opportunity to transition from freelance work to a full-time position with Acme Corporation, where I can further utilize my skills and grow within a dynamic team. I would love the chance to discuss how my background and achievements align with your needs. Thank you for considering my application.

Sincerely,

Jordan T. Mitchell