

# Jordan Blake Thompson

January 16, 2026

Acme Corporation

RE: Internship 3d Artist

Dear Hiring Manager,

I am excited to apply for the Internship 3D Artist position at Acme Corporation as advertised on your careers page. With a strong passion for 3D modeling and animation, I am eager to contribute my skills to your innovative team and learn from industry professionals. I admire Acme Corporation's commitment to pushing the boundaries of digital art and I am inspired by your recent projects, which showcase cutting-edge techniques and creativity.

During my time at university, I completed a project where I modeled a detailed 3D environment for a short film, utilizing Blender and Maya. This experience not only honed my technical skills but also taught me the importance of collaboration and feedback in a creative setting. Additionally, I interned with a local game development studio, where I was responsible for creating assets and textures for a mobile game. My contributions helped increase the visual quality of the game, which ultimately received positive reviews and increased user engagement.

I am also proficient in using Adobe Creative Suite, which has enabled me to create compelling textures and visual effects that enhance 3D models. I believe that my background in both fine arts and digital tools gives me a unique perspective that can add value to Acme Corporation. I am particularly drawn to your dedication to mentorship, and I would love the opportunity to learn from your talented team while contributing my creative insights.

Thank you for considering my application. I am looking forward to the possibility of discussing how I can contribute to Acme Corporation's projects and grow as a 3D artist in your esteemed internship program.

Sincerely,

Jordan Blake Thompson