

Jordan Thompson

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Acme Corporation

RE: Internship Game Designer

Dear Hiring Manager,

I am writing to express my enthusiasm for the Internship Game Designer position at Acme Corporation, as advertised on your careers page. With a strong passion for gaming and a solid foundation in game design principles, I am excited about the opportunity to contribute to your team's innovative projects and learn from industry leaders.

During my time at university, I successfully led a team of five in developing an interactive 2D platformer game as part of our capstone project. This experience honed my skills in level design and user interface development, and our game was selected for showcase at the annual Student Game Expo. Additionally, I completed a summer internship at a local game studio, where I collaborated with artists and programmers to create engaging game environments. My focus on player experience helped us achieve a 20% increase in user retention during playtesting sessions.

I am particularly drawn to Acme Corporation's commitment to pushing the boundaries of interactive storytelling, and I am eager to bring my skills in narrative design and prototyping to your team. I am confident that my proactive approach and creative problem-solving abilities will make a positive impact on your projects. I look forward to the possibility of discussing how I can contribute to Acme Corporation and help bring your exciting game concepts to life. Thank you for considering my application.

Sincerely,

Jordan Thompson