

Jordan Smith

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Acme Corporation

RE: No Experience Game Developer

Dear Hiring Manager,

I am writing to express my enthusiasm for the No Experience Game Developer position at Acme Corporation, which I discovered on your careers page. As a passionate gamer and recent computer science graduate, I am eager to contribute my creativity and skills in a dynamic environment like yours, known for its innovative approach to gaming.

During my time at university, I developed a strong foundation in programming languages such as C# and Java while working on various projects. One notable achievement was creating a basic 2D platformer game as part of a team project, where I took the lead on designing the game mechanics and implementing the physics engine. This experience not only honed my programming skills but also taught me the importance of collaboration and communication within a development team. Additionally, I independently completed a personal project where I designed and developed a mini-game using Unity, which received positive feedback from peers for its engaging gameplay and unique art style.

I am particularly drawn to Acme Corporation because of your commitment to fostering creativity and pushing the boundaries of game design. I am eager to bring my passion for gaming and my technical skills to your team, and I am excited about the possibility of contributing to projects that resonate with players. I would love the opportunity to discuss further how I can support your team and contribute to the exciting work at Acme Corporation.

Thank you for considering my application. I look forward to the possibility of discussing my candidacy in more detail.

Sincerely,

Jordan Smith