

Aisha Patel

aisha.patel@example.com • (555) 123-4567 • San Francisco, CA • linkedin.com/in/aisha-patel-3dartist

SUMMARY

Creative and detail-oriented 3D Artist with over 5 years of experience in creating high-quality 3D models and animations for diverse projects. Proficient in industry-standard software, demonstrating a strong understanding of visual storytelling and effective design principles.

EXPERIENCE

Senior 3D Artist

Jan 2022 - Present

Innovative Games Inc., San Francisco, CA

- Led a team in producing over 30 3D assets for a AAA game title, resulting in a 25% increase in user engagement post-launch.
- Implemented a new texture mapping technique that reduced rendering times by 40%, optimizing the production pipeline.
- Collaborated closely with animators to create seamless character animations that improved overall game visual quality.

3D Modeler

Jun 2019 - Dec 2021

Creative Studio XYZ, Los Angeles, CA

- Developed over 100 unique 3D models for various clients, contributing to a revenue increase of \$150K in project contracts.
- Utilized ZBrush and Blender for high-resolution character modeling, enhancing the studio's portfolio quality.
- Streamlined the asset creation process by introducing batch processing scripts, which cut production time by 30%.

Junior 3D Artist

Jul 2018 - May 2019

Digital Effects Co., Austin, TX

- Assisted in the creation of 3D environments for short films, helping to achieve a Best Animation award.
- Employed Maya and Substance Painter to develop textured models, improving the team's workflow efficiency.
- Participated in weekly critiques, driving continuous improvement in both personal and team outputs.

EDUCATION

Bachelor of Science in Computer Graphics

May 2018

California State University, Long Beach, CA • GPA: 3.7

SKILLS

Technical Skills: 3D Modeling, Texturing, Animation, Lighting

Tools & Frameworks: Maya, Blender, ZBrush, Substance Painter, Unity