

Aisha Patel

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SUMMARY

Passionate Game Developer with over 5 years of experience in creating engaging and immersive gaming experiences. Proficient in C# and Unity, with a strong background in collaborative development and agile methodologies.

EXPERIENCE

Game Developer

Jan 2022 - Present

Epic Games, Cary, NC

- Led a team of 5 developers to create a multiplayer feature that increased user engagement by 30%
- Implemented an optimization that reduced load times by 40%, enhancing overall game performance
- Utilized Unity and C# to develop and maintain game mechanics and systems, ensuring a seamless player experience

Junior Game Developer

Jun 2019 - Dec 2021

Indie Game Studio, Austin, TX

- Contributed to the development of a mobile game that achieved over 100,000 downloads within the first month of release
- Collaborated with artists and designers to implement graphics and animations using Blender and Unity
- Participated in agile sprints, improving team efficiency by 25% through effective communication and workflow management

Game Tester

May 2018 - May 2019

XYZ Gaming Co., Los Angeles, CA

- Conducted extensive testing on AAA title, identifying and reporting over 200 bugs, significantly improving game quality
- Developed testing protocols that reduced testing time by 15% and improved reporting accuracy
- Collaborated with developers to ensure timely resolution of issues, enhancing the overall production workflow

EDUCATION

Bachelor of Science in Computer Science

May 2018

University of California, Berkeley, Berkeley, CA • GPA: 3.7

SKILLS

Technical Skills: C#, Unity, JavaScript, Game Design

Tools & Frameworks: Blender, Unreal Engine, Visual Studio